

Guarantee Business Interface

# Solaris shell scripting Course description

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Rodina serverů: abclinuxu.cz itbiz.cz abchost.cz 64bit.cz abcprace.cz move.cz unixshop.cz 2cars.cz stickfish.cz

### Part 1: Shell Fundamentals

- What is a shell, basic principles, philosophy
- Shell types, families, important differences and properties
- Shell's place in Unix user inferface
- Principles of command line analysis
- Shell as a programming environment
- Diplaying text, echo and print commands
- Text coloring, principles, main rules
- Terminal settings, TERM variable





# Part 2: Command line history

- Korn shell command line history implementation (vi mode, emacs mode)
- Bourne-again shell command line history implementation
- Comparisons





# Part 3: Special characters

- Metacharacters ( \*, ? , [], [!] )
- *I/O redirections ( >, >>, <, << )*
- Pipes ( anonymous, fifos )
- Joining commands
- Bourne-again shell differences ( <<<, >&, &>, etc. )



# Part 4: Command execution and basic scripts

- Basic rules
- Principles of script execution
- Comments, whitespaces
- Debugging scripts, debug modes
- Command line parsing sequence





#### Part 5: Shell's environment

- Shell variables
  - What is a shell variable
  - Listing, setting and removing variables
  - Readonly variables
- Shell aliases
  - What is a shell alias
  - Listing, setting and removing aliases
- Builtin commands library
- Special constructions
  - One-line conditional variable assignments
  - Arrays
  - Aritmetic operations
  - String operations



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#### Part 6: Decision/Conditional constructs

- Process exit status, principles
- Test ([, [[) command, usage rules
- Fixed exit code commands (true, false, :)
- If-then-fi construction
- If-then-else-fi construction
- if-then-elif-....-fi construction ( ladder )
- Switch construction
- Conditional program execution ( &&, || )



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# Part 7: Looping

- Basic principles of looping in shell environment
- Shell aritmetic, overview (\$((construction, expr command))
- While-do-done construction
- Until-do-done construction
- For-do-done construction, special variables \$@, \$\*
- Control commands (continue, break)
- Infinite loops, basic rules



#### Part 8: Shell functions

- What is a shell function
- Syntax rules
- Function's inheritance
- Function libraries, usage principles
- Function's return code ( return statement )



# Part 9: Shell signal handling

- Basic principles of signals
- Signal handling in shell, trap variables
- Ignoring, catching signals
- SIGHUP, how to let script run after logout
- Shell's exit pseudo signal





# Part 10: Simple powerful tools

- Main Unix shell usage principle
- Fast and simple text processing commands (uniq, paste, cut, find, ..., etc.)



# Part 11: Regular expressions in shell scripting

- Regular expresion, main principles and rules
- Basic regular expressions, syntax rules
- Extended regular expressions, syntax rules
- Regular expressions in builting constructions
- Associated commands in Unix environment (grep, awk, sed, etc.)



#### Part 12: Sed text editor

- Basic principles of ed text editor
- Versions of sed
- Basic principles of streamed ed text editor ( sed ), offline text editing philosophy
- One-line sed commands
- Advanced usage of sed
  - Inserting, removing, replacing, substituting text
  - Working with pattern and hold buffers
  - · Looping, jumping in sed scripts



# Part 13: Awk text processor

- What is awk
- Overview of awk development and versions ( awk, nawk, mawk, gawk )
- Principles of work ( word matrix, words and lines indexing, syntax rules )
- Awk language (in a very short)
- Usage examples
- Extended usage
  - Associative arrays ( hashes )
  - Functions
  - Parsing-control sequences



# Part 14: m4 macro processor

- What is a macro processor
- Main principles and rules, macros, parametrized macros
- Syntax rules
- Examples
- Advanced usage

